

Instructional workshop on OpenFOAM  
programming  
LECTURE # 5

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# Outline

User defined boundary conditions - part I

User defined boundary conditions - part II

# Recap

- ▶ *fvMatrix* class and *boundaryCoeffs* and *internalCoeffs*
- ▶ Typos in Day 2 slides
  - ▶ *FVPatch* should have been *FvPatch*
  - ▶ *Make/files* - missed an '*s*' in *RobinFvPatchFields.C*

# Implementing Robins BC

- ▶ No need for two versions to be implemented *fvm* and *fvc*
- ▶ Need to read in three extra parameter  $\phi'$ ,  $a$  and  $b$

$$a\phi(0) + b\phi'(0) \text{ and/or } a\phi(L) + b\phi'(L) \quad (1)$$

- ▶ This will introduce one extra *RHS* source term to the Dirichlet BC
- ▶ Makes sense to use the Dirichlet BC and modify it for Robin

## Hands on - Setting up

- ▶ Copy the contents of *FOAM\_SRC/finiteVolume/fields/fvPatchFields/basic/fixedValue* to a folder named *MY\_FOLDER/RobinBC*
- ▶ Rename all files having prefix *fixedValueFvPatchField* to *RobinFvPatchField*

```
for name in fixedValueFvPatchField*
do
    newname=RobinFvPatchField"$(echo "$name" | cut -
        c23-)"
    mv "$name" "$newname"
done
```

- ▶ Find and replace text *fixedValueFvPatchField* to *RobinFvPatchField* in all files

```
sed -i 's/fixedValueFvPatchField/RobinFvPatchField/g
    ' RobinFvPatchField*
```

## Hands on - Make changes

- ▶ Replace all *fixedValue* fields with *Robin*

```
sed -i 's/fixedValue/Robin/g' RobinFvPatchField*
```

- ▶ Runtime type information

```
TypeName ("Robin");
```

- ▶ Runtime object selection

```
RobinFvPatchFields.C:37:makePatchFields(Robin);  
RobinFvPatchFields.H:39:makePatchTypeFieldTypedefs(  
    Robin)  
RobinFvPatchFieldsFwd.H:40:  
    makePatchTypeFieldTypedefs(Robin)
```

- ▶ *wclean* and
- ▶ *wmake libso* to create library *libRobinBC.so*

# Hands on - Compile code

- ▶ Create the *Make* folder with *files* and *options* as follows

## *files*

```
RobinFvPatchFields.C
```

```
LIB = libRobinBC
```

## *options*

```
EXE_INC = \  
    -I$(LIB_SRC)/finiteVolume/lnInclude -g  
EXE_LIBS = -lfiniteVolume
```

- ▶ *wmake libso* to create library *libRobinBC.so*

## Hands on - More changes

- ▶ Make the *fixesValue()* boolean function return *false* in file *RobinFvPatchField.H*

```
virtual bool fixesValue() const
{
    return false;
}
```



## Hands on - Preliminary testing I

- ▶ Go to the 1d case folder and add the following to *system/controlDict*

```
libs ("libRobinBC.so");
```

- ▶ Set the library environment search path to the *Make/linux\*\*\*\** folder (where the *libRobinBC.so* is created)
- ▶ Run the previous hands on example and check if you get errors
- ▶ If you get a warning as shown below

```
From function dlLibraryTable::open(const fileName&  
    functionLibName)  
in file db/dlLibraryTable/dlLibraryTable.C at line  
    85  
could not load dlopen(libRobinBC.so, 9): image not  
    found
```

- ▶ Check your library path and see if the lib file exists

## Hands on - Preliminary testing II

- ▶ In the fields file replace all *fixedValue* types to *Robin*
- ▶ Re-run the code and it should give the same results as run using *fixedValue*
- ▶ This ensures that the BC is compiled, loaded and setup correctly

## Getting inputs - $\phi'$ , $a$ and $b$

- ▶ Declare variables (RobinFvPatchField.H)

```
template<class Type>
class RobinFvPatchField
: public fvPatchField<Type>
{
    //- The  $\phi'$  value
    Field<Type> gradPhiBoundary_;
    //- The const parameter  $a$  and  $b$ 
    scalar a_, b_;
};
```

- ▶ *gradPhiBoundary\_ is of type "Field < Type >" (scalar, vector or tensor)*

## Getting inputs - $\phi'$ , $a$ and $b$

### ► Constructor - 1 (RobinFvPatchField.C)

```
//- Construct from patch and internal field
template<class Type>
RobinFvPatchField<Type>::RobinFvPatchField
(
    const fvPatch& p,
    const DimensionedField<Type, volMesh>& iF
)
:
fvPatchField<Type>( p, iF ),
gradPhiBoundary_( p.size(), pTraits<Type>::zero ),
a_(), b_()
{}
```

## Getting inputs - $\phi'$ , $a$ and $b$

### ► Constructor - 2 (RobinFvPatchField.C)

```
template<class Type>
RobinFvPatchField<Type>::RobinFvPatchField
(
    const fvPatch& p,
    const DimensionedField<Type, volMesh>& iF,
    const dictionary& dict
)
:
fvPatchField<Type>( p, iF, dict, true ),
gradPhiBoundary_( "gradient", dict, p.size() ),
a_(dict.lookupOrDefault<scalar>( "a", scalar(1.0))),
b_(dict.lookupOrDefault<scalar>( "b", scalar(0.0)))
{ }
```

## Getting inputs - $\phi'$ , $a$ and $b$

### ► Constructor - 3 (RobinFvPatchField.C)

```
template<class Type>
RobinFvPatchField<Type>::RobinFvPatchField
(
    const RobinFvPatchField<Type>& ptf,
    const fvPatch& p,
    const DimensionedField<Type, volMesh>& iF,
    const fvPatchFieldMapper& mapper
)
:
fvPatchField<Type>( ptf, p, iF, mapper ),
gradPhiBoundary_( ptf.gradPhiBoundary_ ),
a_( ptf.a_ ), b_( ptf.b_ )
{}
```

## Getting inputs - $\phi'$ , $a$ and $b$

- ▶ Constructor - 4 (RobinFvPatchField.C)

```
template<class Type>
RobinFvPatchField<Type>::RobinFvPatchField
(
    const RobinFvPatchField<Type>& ptf
)
:
fvPatchField<Type>( ptf ),
gradPhiBoundary_( ptf.gradPhiBoundary_ ),
a_( ptf.a_ ), b_( ptf.b_ )
{ }
```

## Getting inputs - $\phi'$ , $a$ and $b$

- ▶ Constructor - 5 (RobinFvPatchField.C)

```
template<class Type>
RobinFvPatchField<Type>::RobinFvPatchField
(
    const RobinFvPatchField<Type>& ptf,
    const DimensionedField<Type, volMesh>& iF
)
:
fvPatchField<Type>( ptf, iF ),
gradPhiBoundary_( ptf.gradPhiBoundary_ ),
a_( ptf.a_ ), b_( ptf.b_ )
{ }
```



## Getting inputs - $\phi'$ , $a$ and $b$

- ▶ Printing the boundary patch information (RobinFvPatchField.C)

```
template<class Type>
void RobinFvPatchField<Type>::write(Ostream& os)
    const
{
    fvPatchField<Type>::write(os);
    this->writeEntry( "value", os);
    gradPhiBoundary_.writeEntry( "gradient", os);
    os.writeKeyword("a")
        << a_ << token::END_STATEMENT << nl;
    os.writeKeyword("b")
        << b_ << token::END_STATEMENT << nl;
}
```

- ▶ *token :: END\_STATEMENT* = ";" (line delimiter)

## Hands on - Testing BC input

- ▶ Compile code again to create *libRobinBC.so*
- ▶ Modify example (laplacian solver) - loop over `boundaryFields` and print field

```
Info << x.boundaryField()[ipatch];
```

- ▶ Edit the *boundaryField* entry of the *1d* case

```
...  
boundaryField  
{  
    left  
    {  
        type Robin;  
        value uniform 10.0;  
        gradient uniform 20.0;  
        a 0.5;  
        b 0.5;  
    }  
    ...  
}
```

- ▶ Run the code and check values

## Some concepts - *deltaCoeffs()*

- ▶ *deltaCoeffs()* is the reciprocal distance
  - ▶ Between owner and neighbour cell centroids of an internal face

surfaceInterpolation.C : lines (234 - 242)

```
// Set local references to mesh data
const volVectorField& C = mesh_.C();
const labelUList& owner = mesh_.owner();
const labelUList& neighbour = mesh_.neighbour();

forAll(owner, facei)
{
    DeltaCoeffs[facei] = 1.0/mag(C[neighbour[facei]] -
        C[owner[facei]]);
}
```

## Some concepts - *deltaCoeffs()*

- ▶ *deltaCoeffs()* is the reciprocal distance
  - ▶ Between owner and boundary face centroid of patch face

### surfaceInterpolation.C : lines (244 - 248)

```
forAll (DeltaCoeffs.boundaryField(), patchi)
{
    DeltaCoeffs.boundaryField()[patchi] =
        1.0/mag(mesh_.boundary()[patchi].delta());
}
```

### fvPatch.C : lines (141 - 143)

```
Foam::tmp<Foam::vectorField> Foam::fvPatch::delta()
    const
{
    return Cf() - Cn();
}
```

## Some concepts - Patch *gradient* and *value* coefficients

Patch object should return the following to evaluate patch BC for operators

- ▶ *valueInternalCoeffs()*
  - ▶ Return the matrix diagonal coefficients corresponding to the evaluation of the value of the patchField with given weights
- ▶ *valueBoundaryCoeffs()*
  - ▶ Return the matrix source coefficients corresponding to the evaluation of the value of the patchField with given weight
- ▶ *gradientInternalCoeffs()*
  - ▶ Return the matrix diagonal coefficients corresponding to the evaluation of the gradient of the patchField
- ▶ *gradientBoundaryCoeffs()*
  - ▶ Return the matrix source coefficients corresponding to the evaluation of the gradient of this patchField

## Some concepts - Patch *value* coefficients example

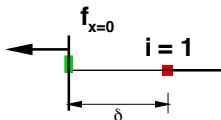
Using the value internal/boundary coefficients to get fvMatrix entries (Gauss-Gradient scheme)

### gaussConvectionScheme.C (::fvmDiv function)

```
forAll(fvm.psi().boundaryField(), patchI)
{
    const fvPatchField<Type>& psf =
        fvm.psi().boundaryField()[patchI];
    const fvsPatchScalarField& patchFlux =
        faceFlux.boundaryField()[patchI];
    const fvsPatchScalarField& pw =
        weights.boundaryField()[patchI];

    fvm.internalCoeffs()[patchI] =
        patchFlux*psf.valueInternalCoeffs(pw);
    fvm.boundaryCoeffs()[patchI] =
        -patchFlux*psf.valueBoundaryCoeffs(pw);
}
```

## Rationale behind value coefficients (face value interpolation)



- ▶ Dirichlet type

$$\phi_f = \underbrace{\phi_0}_{\text{RHS source}} + \underbrace{0}_{\text{LHS coeff}}$$

- ▶ Neumann boundary conditions

$$\int_0^{\delta} \mathbf{f}_{x=0} dx = \int_0^{\delta} \frac{\phi_f - \phi_1}{\delta} dx = \phi_f - \phi_1$$
$$\phi_f = \underbrace{1}_{\text{LHS coeff}} \times \phi_1 + \underbrace{\mathbf{f}_{x=0}\delta}_{\text{RHS source}} \quad (2)$$

## Some concepts - *fixedValue* patch coefficients

### fixedValueFvPatchField.C

```
template<class Type>
tmp<Field<Type> > fixedValueFvPatchField<Type>::
    valueInternalCoeffs
( const tmp<scalarField>& ) const
{
    return tmp<Field<Type> >
        ( new Field<Type>(this->size(), pTraits<Type>::zero) );
}
```

### fixedValueFvPatchField.C

```
template<class Type>
tmp<Field<Type> > fixedValueFvPatchField<Type>::
    valueBoundaryCoeffs
( const tmp<scalarField>& ) const
{ return *this; } /// this has base class Field<Type>
```



## Some concepts - *fixedGradient* patch coefficients

### fixedGradientFvPatchField.C

```
template<class Type>
tmp<Field<Type> > fixedGradientFvPatchField<Type>::
    valueInternalCoeffs
( const tmp<scalarField>& ) const
{
    return tmp<Field<Type> >
        (new Field<Type>(this->size(), pTraits<Type>::one));
}
```

### fixedGradientFvPatchField.C

```
template<class Type>
tmp<Field<Type> > fixedGradientFvPatchField<Type>::
    valueBoundaryCoeffs
( const tmp<scalarField>& ) const
{ return gradient()/this->patch().deltaCoeffs(); }
```

## Some concepts - Patch *gradient* coefficients example

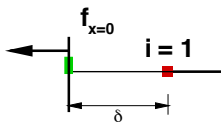
Using the value internal/boundary coefficients to get fvMatrix entries (Gauss-Laplacian scheme)

gaussLaplacianScheme.C (::fvMatrixLaplacianUncorrected function)

```
forAll(fvm.psi().boundaryField(), patchI)
{
    const fvPatchField<Type>& psf = fvm.psi().boundaryField()[
        patchI];
    const fvScalarField& patchGamma =
        gammaMagSf.boundaryField()[patchI];

    fvm.internalCoeffs()[patchI] = patchGamma*psf.
        gradientInternalCoeffs();
    fvm.boundaryCoeffs()[patchI] = -patchGamma*psf.
        gradientBoundaryCoeffs();
}
```

# Rationale behind gradient coefficients (one-sided face gradient)



- ▶ Dirichlet type

$$\mathbf{f}_{x=0} = \frac{\phi_f}{dx} = \frac{\phi_f - \phi_1}{\delta} = \underbrace{\frac{\phi_f}{\delta}}_{\text{RHS source}} - \underbrace{\frac{1}{\delta}}_{\text{LHS coeff}} \phi_1$$

- ▶ Neumann boundary conditions

$$\mathbf{f}_{x=0} = \underbrace{\phi'_{x=0}}_{\text{RHS source}} + \underbrace{0}_{\text{LHS coeff}}$$

## Some concepts - *fixedValue* patch coefficients

### fixedValueFvPatchField.C

```
template<class Type>
tmp<Field<Type> > fixedValueFvPatchField<Type>::
gradientInternalCoeffs() const
{
    return -pTraits<Type>::one*this->patch().deltaCoeffs();
}
```

### fixedValueFvPatchField.C

```
template<class Type>
tmp<Field<Type> > fixedValueFvPatchField<Type>::
gradientBoundaryCoeffs() const
{
    return this->patch().deltaCoeffs() * (*this);
}
```

## Some concepts - *fixedGradient* patch coefficients

### fixedGradientFvPatchField.C

```
template<class Type>
tmp<Field<Type> > fixedGradientFvPatchField<Type>::
gradientInternalCoeffs() const
{
    return tmp<Field<Type> >
        ( new Field<Type>(this->size(), pTraits<Type>::zero) );
}
```

### fixedGradientFvPatchField.C

```
template<class Type>
tmp<Field<Type> > fixedGradientFvPatchField<Type>::
gradientBoundaryCoeffs() const
{
    return gradient();
}
```

## Hands on - RobinBC implementation

- ▶ Use the value and gradient coefficients shown in previous slides and implement the following Robin BC

- ▶ At  $x = 0$

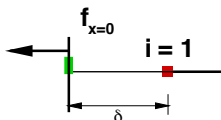
$$a\phi(0) + b\phi'(0) \quad (3)$$

- ▶ At  $x = L$

$$a\phi(L) + b\phi'(L) \quad (4)$$

- ▶ Compile the *libRobinBC.so* and test the code

Custom BC done !



- ▶ Value Coefficients

$$a\phi_f^{dir} + b\phi_f^{neu} = \underbrace{a}_{LHS} \times \phi_1 + \underbrace{bf_{x=0}\delta + a\phi_0}_{RHS}$$

- ▶ Gradient Coefficients

$$a\phi_f'^{dir} + b\phi_f'^{neu} = \underbrace{-\frac{a}{\delta}}_{LHS} \times \phi_1 + \underbrace{\frac{a\phi_f}{\delta} + b\phi_{x=0}'}_{RHS} \quad (5)$$

- ▶ Remember  $a$  and  $b$  are between  $[0, 1]$   $0 \leq a, b \leq 1$

End of Week 2 Day 3